

fishing.json

```
1 {
2   "pools": [
3     {
4       "rolls": 1,
5       "entries": [
6         {
7           "type": "loot_table",
8           "name": "loot_tables/gameplay/fishing/junk",
9           "weight": 10,
10          "quality": -2
11        },
12        {
13          "type": "loot_table",
14          "name": "loot_tables/gameplay/fishing/treasure",
15          "weight": 5,
16          "quality": 2
17        },
18        {
19          "type": "loot_table",
20          "name": "loot_tables/gameplay/fishing/fish",
21          "weight": 85,
22          "quality": -1
23        }
24      ]
25    }
26  ]
27 }
```

fishing/junk.json

```
1 {
2   "pools": [
3     {
4       "rolls": 1,
5       "entries": [
6         {
7           "type": "item",
8           "name": "minecraft:leather_boots",
9           "weight": 10,
10          "functions": [
11            {
12              "function": "set_damage",
13              "damage": {
14                "min": 0,
15                "max": 0.90
16              }
17            }
18          ]
19        },
20        {
21          "type": "item",
22          "name": "minecraft:leather",
23          "weight": 10
24        },
25        {
26          "type": "item",
27          "name": "minecraft:bone",
28          "weight": 10
29        },
30        {
31          "type": "item",
32          "name": "minecraft:potion",
33          "weight": 10
34        },
35        {
36          "type": "item",
37          "name": "minecraft:string",
38          "weight": 5
39        },
40        {
41          "type": "item",
42          "name": "minecraft:fishing_rod",
43          "weight": 2,
44          "functions": [
45            {
46              "function": "set_damage",
47              "damage": {
48                "min": 0,
49                "max": 0.90
50              }
51            }
52          ]
53        }
54      ]
55    }
56  ]
57 }
```

```
52     ]
53     },
54     {
55         "type": "item",
56         "name": "minecraft:bowl",
57         "weight": 10
58     },
59     {
60         "type": "item",
61         "name": "minecraft:stick",
62         "weight": 5
63     },
64     {
65         "type": "item",
66         "name": "minecraft:dye",
67         "weight": 10,
68         "functions": [
69             {
70                 "function": "set_data",
71                 "data": 0
72             }
73         ]
74     },
75     {
76         "type": "item",
77         "name": "minecraft:tripwire_hook",
78         "weight": 10
79     },
80     {
81         "type": "item",
82         "name": "minecraft:rotten_flesh",
83         "weight": 10
84     }
85 ]
86 }
87 ]
88 }
```

fishing/treasure.json

```
1 {
2   "pools": [
3     {
4       "rolls": 1,
5       "entries": [
6         {
7           "type": "item",
8           "name": "minecraft:waterlily",
9           "weight": 1
10        },
11        {
12          "type": "item",
13          "name": "minecraft:name_tag",
14          "weight": 1
15        },
16        {
17          "type": "item",
18          "name": "minecraft:saddle",
19          "weight": 1
20        },
21        {
22          "type": "item",
23          "name": "minecraft:bow",
24          "weight": 1,
25          "functions": [
26            {
27              "function": "set_damage",
28              "damage": {
29                "min": 0,
30                "max": 0.25
31              }
32            },
33            {
34              "function": "enchant_with_levels",
35              "levels": 30,
36              "treasure": true
37            }
38          ]
39        },
40        {
41          "type": "item",
42          "name": "minecraft:fishing_rod",
43          "weight": 1,
44          "functions": [
45            {
46              "function": "set_damage",
47              "damage": {
48                "min": 0,
49                "max": 0.25
50              }
51            },
```

```
52         {
53             "function": "enchant_with_levels",
54             "levels": 30,
55             "treasure": true
56         }
57     ]
58 },
59 {
60     "type": "item",
61     "name": "minecraft:book",
62     "weight": 1,
63     "functions": [
64         {
65             "function": "enchant_with_levels",
66             "levels": 30,
67             "treasure": true
68         }
69     ]
70 }
71 ]
72 }
73 ]
74 }
```

fishing/fish.json

```
1 {
2   "pools": [
3     {
4       "rolls": 1,
5       "entries": [
6         {
7           "type": "item",
8           "name": "minecraft:fish",
9           "functions": [
10            {
11              "function": "set_data",
12              "data": 0
13            }
14          ],
15          "weight": 60
16        },
17        {
18          "type": "item",
19          "name": "minecraft:fish",
20          "functions": [
21            {
22              "function": "set_data",
23              "data": 1
24            }
25          ],
26          "weight": 25
27        },
28        {
29          "type": "item",
30          "name": "minecraft:fish",
31          "functions": [
32            {
33              "function": "set_data",
34              "data": 2
35            }
36          ],
37          "weight": 2
38        },
39        {
40          "type": "item",
41          "name": "minecraft:fish",
42          "functions": [
43            {
44              "function": "set_data",
45              "data": 3
46            }
47          ],
48          "weight": 13
49        }
50      ]
51    }
52  }
```

52]
53 }