TABLE of CONTENTS

Setting Up ........................................... 2
Controls ............................................. 3
Introduction ........................................ 5
Starting Up .......................................... 6
Title Menu ........................................... 7
The Game Screen .................................... 10
Driving 101 .......................................... 11
Customizing Your Vehicle ......................... 12
Game Events ........................................ 13
Locations ............................................. 15
Playing the Online Game ......................... 17
Creating a Network Configuration .............. 18
Get Connected to Jak X: Combat Racing™ ...... 20
Drivers and Vehicles ............................... 21
Finding a Game ..................................... 22
Online Lobby ........................................ 23
Creating a Game .................................... 24
Clans .................................................. 25
Ready Room Options .............................. 26
Advanced Options ................................... 27
Weapons .............................................. 28
Credits ............................................... 29
Limited Warranty ................................... 41

Jak X: Combat Racing™ Tips and Hints

Game Hint Guide Information

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Call this number for technical support, installation or general questions regarding PlayStation®2 and its peripherals. Representatives are available Monday – Saturday 6AM – 9PM and Sunday 7AM – 6:30PM Pacific Standard Time.
SETTING UP YOUR PLAYSTATION®2 CONSOLE

Set up your PlayStation®2 console according to the instructions in the manual. Make sure the MAIN POWER switch (located in the back of the console) is turned ON. Press the □ button. When the □ indicator turns green, press the □ button and the disc tray will open. Place the Jak X: Combat Racing™ disc on the disc tray with the label side facing up. Press the □ button again and the disc tray will close. Attach a DUALSHOCK®2 analog controller and other peripherals, as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

Memory card (8MB) (for PlayStation®2)
To save game settings and progress, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 console. You can load saved game data from the same card or any memory card (8MB) (for PlayStation®2) containing previously saved games. Before playing online, a valid network configuration must be saved to the memory card (8MB) (for PlayStation®2) using either the Network Startup Disc or the Jak X: Combat Racing™ Network Configuration Utility.

Network Adaptor (Ethernet Modem) (for PlayStation®2)
In order to play Jak X: Combat Racing™ Online, you must have installed a Network Adaptor (Ethernet Modem) (for PlayStation®2) on your PlayStation®2 computer entertainment system before playing. Set up the Network Adaptor (Ethernet Modem) (for PlayStation®2) according to the instructions included in its packaging.

Caution: Unplug the power cord on your PlayStation®2 computer entertainment system before adding any networking equipment to the system.

Note: Jak X: Combat Racing™ must be played over a broadband internet connection (DSL, cable modem, or other high speed connections).

Setting Up the Headset (optional)
Jak X: Combat Racing™ is compatible with both the SOCOM headset and USB headset (for PlayStation®2). The headset connects to either one of the USB (Universal Serial Bus) connectors located on the front of your PlayStation®2 computer entertainment system. With the USB symbol facing UP, insert the cable into one of the USB connectors.

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS

L2 button
L1 button
R2 button
R1 button
directional buttons

left analog stick
(L3 button when pushed down)
SELECT button
ANALOG mode button
START button
right analog stick
(R3 button when pushed down)
Welcome to the wonderful world of Combat Racing!

A destructive vehicular competition called Combat Racing is sweeping through the vast realms of Jak and Daxter's homeland. It is the sport of choice among the elite and the lower-class citizens of the city. The races are full of white-knuckle, adrenaline-pumping action that tests the will and ability of even the most experienced racers. The courses highlight some of the city's most beautiful and deadly venues, providing the perfect backdrop for some intense - and dangerous - racing action.

It takes skill and determination to handle the powerful vehicles that traverse these challenging courses. A driver needs to master every last aspect of these machines if they are to succeed and come out unscathed. If not, they'll be choking on the dust of their competitors as they ride off to victory. Or, worse yet, end up in a smoldering scrap heap at the end of the race. Buckle up and strap yourself in - it's time to explore the intricacies of Combat Racing!
Starting a New Game

Select New Profile at the Title Screen. Use the On-Screen Keyboard* to enter your Profile name. Highlight each letter with the directional buttons and press the X button to confirm your choice. When you've finished, either select OK and press the X button or just press the O button. When asked if you would like to Save your Profile, highlight YES and press the X button, or select NO to return to the title menu. You can save up to four different user Profiles in Jak X: Combat Racing™.

*Note: For detailed information on using the On-Screen Keyboard, refer to Online Communication on pg. 17.

Saving a Game

Your progress is automatically saved upon exiting the Garage or Options menu, as well as at the conclusion of Races and Events. You can also choose to manually save your game during play by exiting to the Title Menu, selecting Profile and then choosing Save Profile. Select a save slot and press the X button to confirm your selection. Selecting Save Profile and saving manually will also re-enable the Auto-save feature.

Auto Save

As you progress, a message will appear on screen indicating your progress is being saved. While this message is on screen, DO NOT remove the memory card (8MB) for PlayStation®2 or turn off your console.

Loading a Saved Game

To load a saved game, select Profile at the Title Menu and then choose Load Profile. Select your Profile and press the X button to confirm your choice.

Welcome to Combat Racing

Welcome race fans; I'm GT Blitz, the most recognized voice in Kras City. I'm here to sound off on the most entertaining sport in the land - Combat Racing. Plus, I just like to hear my own voice! As every jockey knows, Combat Racing entails a variety of Events that will challenge the most advanced racer's skills and abilities. So, without further ado, here are the races. Keep the camera on me, though. We want to keep the viewers happy and increase the ratings!

- GT Blitz

Title Menu

Once you've created a Profile, you will be able to select from a variety of menu items at the Title Menu. These include: Adventure, Exhibition, Customize, Profile, Options and Secrets. Use the directional buttons ↑ or ↓ to cycle through your choices and press the X button to confirm your selection.

ADVENTURE

In Adventure Mode, advance through the ranks while racing against Kras City's finest. Participate in a series of Eco Cup Competitions until you're declared the Kras City Grand Champion. It won't be easy though, you'll have to enter a variety of different Events*, each with its own set of rules, goals, and objectives to win. To choose an open Eco Cup, highlight your choice by pressing the directional buttons ↑, ↓, ←, and →. Press the X button to make your choice. You can also press the A button if you want to return to the Title Menu. Who would blame you?

*Note: For detailed information on Game events, refer to pg. 13.
Selecting a Combat Racing Event

Each Eco Cup offers a variety of Race and Combat Events on some of the toughest tracks and arenas around. Many Events will be locked when you start and will only become available once you have earned enough Medal Points to unlock them. Select unlocked Events using the directional buttons ↑ and ↓. As you complete Events, you will accrue Medal Points. Earn enough Medal Points and additional Events will become available. These can be identified by the red "NEW!" text that appears on the Event Selection Screen.

EXHIBITION

Play an Exhibition game against the CPU or a friend via two-player split-screen over a LAN (local area network), or go online and challenge players across North America.

Offline

Race against a friend or go up against computer-controlled opponents. Set up the match to your liking by choosing the Event type, location and game options, and then show off your skills. For more information on setting up your game, refer to Creating a Game, pg. 24.

Online

Connect to the internet and challenge other racers online. For detailed information on how to get connected and play online, refer to Playing the Online Game, pg. 17.

Online Quick Connect

Once you’ve saved your online connection settings, you can connect in fewer steps by using Online Quick Connect.

LAN

Play over a local area network through an Ethernet connection. Each player must have installed a network adaptor (Ethernet/modem) (for PlayStation©2) or their PlayStation©2 system, or use the PlayStation©2 with internal network adaptor (Ethernet/modem) (for PlayStation©2), as well as having a copy of Jak X: Combat Racing™.

CUSTOMIZE

Select a vehicle and then trick it out with performance Upgrades, Body Parts, Paint Jobs and Accessories. For more information, refer to the Customizing Your Vehicle section, pg. 12.

PROFILE

Create a New Profile, load your current Profile, or re-enable the Autosave feature with Save Profile. You can also view your High Scores from this menu.

OPTIONS

Choose from a variety of Options, which include Game Options, Graphic Options, and Sound Options. Use the directional buttons ↑ and ↓ to highlight an option and press the directional buttons ← and → to make the adjustment. Press the □ button to return to the previous menu. Options settings will be saved automatically upon returning to the Title Menu as long as Autosave is enabled. If not, manually save your settings by selecting Save Profile in the Profile menu.

SECRETS SHOP

Unlock Secrets by purchasing them using Precursor Orbs that you’ve won during game play. Once you have purchased a secret, you can activate or toggle some of them on and off by pressing the ◯ button.

Scanning for Secrets

Scan data from any memory card (6MB) (for PlayStation©2) containing previously saved Jak & Dexter: The Precursor Legacy™, Jak II™, Jak 3™, and Ratchet & Clank: Deadlocked™ game data to unlock secret characters. Insert a memory card (6MB) (for PlayStation©2) containing previously saved data in slot 1 of your PlayStation©2 console, scroll down and highlight SCAN FOR SECRET CHARACTERS, then press the ◯ button.

Daxter™ for PSP (PlayStation® Portable)

You can also scan save data from the upcoming Daxter™ for PSP™ (PlayStation® Portable) to unlock secret characters and vehicles. Connect a PSP™ (PlayStation® Portable) with saved Daxter™ data to one of the PlayStation©2’s USB ports*, highlight SCAN FOR SECRET CHARACTERS and press the ◯ button.

*Note: a USB cable with a Mini B type connector is required to connect the PSP™ (PlayStation® Portable) to a PlayStation©2 console.
Welcome, race fans! Prepare to witness the best of the best, the cream of the crop, the most talented wheel jockeys that Kraz City has ever seen! These fearless adrenaline junkies have the courage, desire, and skills to take on all comers. Just like yours truly! But to be the best, they had to top into their vehicles and learn the hard way - practice, practice, practice. Just in case anyone missed our last award-winning episode, check out this important information.

-GT Blitz

**Green / Red Eco Meter**

**Green Eco Meter:** The green bar in the bottom left-hand corner of the screen displays your vehicle's damage status. As your vehicle takes damage, this bar will deplete. If it empties completely, your vehicle will explode. The Green Eco Meter is refilled by running over Green Eco pods found along the track and in the arenas.

**Red Eco Meter:** When you pick up a Red Eco pod, a Red Eco weapon icon will be displayed inside the meter. These are rear-mounted, defensive weapons and are essential to avoiding incoming missiles and attacks from other drivers. Once a Red Eco weapon has been picked up, you can launch it by pressing the L1 button.

**Blue / Yellow Eco Meter**

**Blue Eco Meter:** The meter in the bottom right-hand corner of the screen displays your vehicle's available boost and will fill by one half with each Blue Eco pod you drive through. You can also fill this meter by executing Power Slides or by getting some serious Hang Time. To use your boost, press the R2 button or double tap the X button.

**Yellow Eco Meter:** When you pick up a Yellow Eco pod, a Yellow Eco weapon icon will be displayed inside the meter. These are front-mounted, offensive weapons that can be used to inflict damage to other racers. Once a Yellow Eco weapon has been picked up, you can launch it by pressing the L1 button.

**Dark Eco Meters**

Both your Red and Yellow Eco Meters also have smaller Dark Eco bars located around the top. These meters collect Dark Eco as you destroy your opponents' vehicles or take damage. Once your Dark Eco Meter fills, your weapons will be upgraded from Level One to Level Two, resulting in more devastating power and, in some cases, new abilities.

**Race Information**

During most Events, important information will be displayed on the left and right sides of the screen. This information can include your current place in the race, your current lap, your score, the amount of time you've left in an Event and the amount of points you need to earn a Bronze, Silver or Gold Medal.

**Driving 101**

**Power Sliding**

Power Sliding is a useful tool for getting around aggressive corners and sharp turns. In addition, you can also earn Blue Eco Turbo Boost by Power Sliding. To initiate a Power Slide, press the C or C buttons while entering to the left or right. The longer you can sustain a Power Slide, the more Blue Eco you earn!

**Hang Time**

You can also earn Blue Eco Turbo Boost by jumping great distances and staying in the air for extended periods of time. The longer the Hang Time, the more boost you earn! Press the L2 button to jump.
Customizing Your Vehicle

Take it from me, tricking out your vehicle for optimum performance as well as look and style, is what will get you the most camera time and help you win those Events and Events cards. I don’t mind saying, from the 13 point drop in racings, you need all the help you can get. You can get these cool add-ons by completing Events, earning Orbs and performing “Jobs” for the Krash City Racing Authority. Trust me, the prizes are good and you’ll need them to upgrade your car if you want to “keep up with the Joneses.”

— GT Blitz

CUSTOMIZE

To modify your vehicle, you can visit the Garage by either selecting Customize from the Title Menu or by pressing the X button before entering an Event (in Adventure Mode). Once inside the Garage, you can tune vehicle performance, modify your vehicle with a host of body parts, respray your vehicle’s paint job, and change your driver’s helmet or add an antenna to your vehicle in Accessories. Use the ↑ and ↓ directional buttons to cycle through the options, then press the X button to make your selection.

Select Vehicle

As you progress through Eco Cup Events, you’ll gain access to a host of different vehicles, each with their own distinctive look and attributes. For the list, see Drivers and Vehicles, pg. 21.

Tune Performance

Cash in your Precursor Orb earnings to upgrade your vehicle’s performance across a variety of categories, which include Engine (Top Speed), Gearbox (Acceleration), Armor (Strength), and Turbo (Capacity).

Modify Body Parts

Mix and match a variety of Body Parts to create a unique look and style for your vehicle. Make your monster machine stand out from the crowd as you leave everyone in the dust! Unlock new Body Parts by winning Gold Medals in specific Eco Cup Events. Try snapping on a combination of different Body Parts, like Rear Fenders, Front Fenders, Side Panels, Roof Panel, Hood, Trunk, and Wheels for a truly unique appearance. With options like these, your vehicle just might steal the show before the race even starts!

— GT Blitz

Respray Paintjob

Not only can you modify your vehicle with different parts, you can paint it a variety of colors, too. Use the L1 and R1 buttons to rotate the color wheel to select a desired color and the left analog stick to modify the tint. The right analog stick rotates the vehicle, while the R button switches between the vehicle’s body color and its stripe color.

Accessorize

Trick out your vehicle with a variety of cool Accessories. These items must first be purchased from the Secrets menu before they can be applied to your vehicle.

Game Events

So, you think you’re ready to strap on the belts, hit the gas, and dominate the competition? Well, I don’t think so, rocket! You still don’t know the half of what it takes to become a success on the circuit — much less come close to attaining the star status that I have achieved. That’s a story for another time, though; in the meantime, you need to win and win big. Accumulate some serious points by competing in these Events and maybe I’ll give you an interview... if you’re still around.

— GT Blitz

There are a variety of different Game Events found in Jak X: Combat Racing™. Each Event has a different set of parameters, objectives and rules.

CIRCUIT RACE

This is a racing challenge, but this sport’s called Combat Racing for a reason. Everyone on the track will have weapons, and they won’t be afraid to use them! You will be up against some really tough drivers, so watch yourself. The object of a Circuit Race is to complete the set number of laps faster than everyone else, but also do it in one piece. Just keep your car on the track, be a hard target to hit, pick your battles wisely, and get to the finish line as fast as you can.

Note: The Submachine Gun default weapon is disabled in the Circuit Race.

TURBO OASIS

Using your turbo boost is what this Event is all about. Grab one of the Power Cells scattered around the track, charge it up and fire it off by using your boost until the Turbo Charge Meter (which appears at the top of the screen) completely fills. You earn points for each Power Cell shot, and the point total increases with each completed lap. The driver with the most points at the end of the race wins!
FREEZE RALLY
Racing fast isn’t the only important thing in the Freeze Rally Events; you also have to target the Time Freezers on the track to ensure you have the lowest time. Running into the Freezers will stop the clock for a set amount of seconds. The more you freeze the clock, the lower your overall lap times will be. Some Freezers are worth more than others, so pick your path wisely. Beat the lowest times to win.

DEATH RACE
The Death Race is one of the crowd’s favorite Events. The object of this challenge isn’t just to race, but also to take out as many of the drone vehicles as you can before time runs out. You get points for each vehicle you destroy - just keep moving and keep shooting. You will earn a point modifier for every lap completed, so keep the pedal to the floor. On your second lap, you’ll get double points for each kill. On your third lap, triple points! The sky is the limit! It’s best to race fast and get to the higher-scoring laps as early as you can.

RUSH HOUR
In this Event, you’ll have to apply your quick reflexes and precision skills to weave your way through traffic. Hit Green and Blue drones for points. But be careful! Hit one of the Red drones on the track, and not only will you lose Green Eco, but you will also lose precious seconds.

TIME TRIAL
An exercise in self-improvement, Time Trial will put your skills to the test. This no-frills mode offers only Turbos on the track, the rest is up to you. In Offline Mode, race each track to set your score. Race again to compete against your “ghost.” To see how you stack up against other players, give Online Mode a try and set the bar for others.

DEATHMATCH
Standard Deathmatch rules apply here. It’s combat to the death between you and other drivers in an arena. There’s no mercy here. No place to hide. It’s head-to-head combat and survival of the fittest. The driver who reaches 10 kills first, or who has the most kills at the end, wins the match. Good luck!

SPORT HUNT
Collect as many points as you can by tracking down your targets and destroying them before your opponents do. But watch out for the other racers - they’ll find ways to steal points right out from under you. Show no mercy!

CAPTURE
There is no “I” in team. Work with your teammates to grab a Power Cell and return it to your base for points. The other team won’t take this lying down so get some strategy and get moving!

ARTIFACT RACE
The goal of the Artifact Race is to acquire more Precursor Artifacts than the other drivers. The Artifacts spawn throughout the combat arenas, meaning that racers must traverse the landscape to collect them by driving over them. One point is awarded for each Artifact collected, and two Artifacts appear simultaneously at all times. The winner is the first player to nab 10 Artifacts, or the player with the most collected when the four-minute time limit elapses.

ASSASSIN
Fast pace, frenetic action is the name of this game. One racer will randomly be chosen as the target (a targeting reticle will be displayed on the target’s portrait). Beat all the other racers to the punch and take the target out! Once one target is destroyed, another is randomly chosen. Be careful as you may be the next target!

Locations
Nothing can beat the scenic beauty found throughout the wondrous Kras City and its surrounding areas. Whether it’s the controlled mayhem found inside Kras City, the lush forestry of the Forbidden Jungle, or the secluded nature of the Dirt Stadium, there is a racing venue for every style of driver. Me? I prefer one in which my flailing lacks - it’s real, folks, don’t listen to the rumors - can flap wonderfully in the breeze.

SPARGUS
Located in the Wasteland outside of Haven City, don’t let this primitive desert village fool you. Spargus is full of surprises, including hairpin turns, open areas littered with environmental obstacles, nickety bridges, and a scenic but deadly coastline.

Stay alert, especially on the straightaways, as they are perfect areas of opportunity for your opponents to send a barrage of missiles your way.
Playing the Online Game

If you desire to rise to the ranks of super-stardom, like me, you need to test your driving skills against those from all around Kras City in what we like to call Online Racing. This no-holds-barred driving experience will show all my fans and all those watching, who really is the top circuit racer. - GT Blitz

To play an online game, choose Exhibition at the Title Menu and then select Online. In order to log online, you must first create a Profile and have a suitable network configuration saved to the memory card (E-Memory). For more information on creating a network configuration, see Creating a Network Configuration, pg. 18.

ONLINE COMMUNICATION
Communication is the key to success, right? Does that mean trash talking will lead to defeat? If your voice is as booming and profound as mine, the answer is “yes.” Who doesn’t like to hear my deep basse voice pounding through their speakers as they listen intently...? Oh, back to the matter at hand. While playing online, you’ll find it quite necessary to how should I say, “provide negative feedback” to other racers. Just put them in their place, like I do to my competition every week! - GT Blitz

Using the On-Screen Keyboard to Enter Data and Send a Message
When data entry is required, the On-Screen Keyboard displays automatically. To send a message to another player in the Online Lobby, select the SEND MESSAGE option and press the X button to open the On-Screen Keyboard.

Note: You can only send messages using the On-Screen Keyboard when connected to a Game Room or a Ready Room.

Press the directional buttons to highlight a key, then press the X button to select and enter the character in the field.

- Select DEL or press the D button to backspace and delete
- Select SPACE or press the R1 button to space
- Select CAPS or press the L2 button to switch between uppercase and lowercase letters
- Select SYMBOLS or press the R2 button to switch between letters and punctuation characters.
- Select DONE or press the \( \text{A} \) button to enter data or send your message.
- Press the \( \text{B} \) button to close the keyboard without transmitting or entering data.

Note: Jak X: Combat Racing™ also supports USB Keyboard.

**Using the Headset Online**

Once in the Ready Room and during each Event, you can communicate with online players by simply speaking into the headset's microphone.

Note: Jak X: Combat Racing™ is designed to conduct 8-way conversations with other players during online games and while in the Ready Room before an Event begins.

**Creating a Network Configuration**

Note: If you have already created a valid network configuration using the PlayStation®2 Network Adapter Start-Up Disc or network start-up application for another online PlayStation®2 game and have the memory card (6MB) (PlayStation®2) containing that configuration in your PlayStation®2 console, skip this section and review the remaining sections.

Before you can play Jak X: Combat Racing™ online, you must have a valid network configuration saved to a memory card (6MB) (PlayStation®2). If you have already created and saved a network configuration using the PlayStation®2 Network Adapter Start-Up Disc, you are good to go. If not, you can use the Network Configuration application on your Jak X: Combat Racing™ disc.

Note: For more detailed information on creating a Network Configuration, see the PlayStation®2 Network Adapter Start-Up Disc Instruction Manual.

To Create a Network Configuration using the application on the Jak X: Combat Racing™ disc, have your Internet Settings ready for reference and follow the steps below:

1. Make sure a memory card (6MB) (PlayStation®2) is inserted into MEMORY CARD slot 1 on your PlayStation®2 computer entertainment system.
2. On the Title Menu, select EXHIBITION and then choose ONLINE. If no suitable network configuration is saved to your memory card (6MB) (for PlayStation®2), you will be asked if you would like to run the Network Configuration Utility. Press the \( \text{X} \) button to launch the Network Configuration Utility and continue.
3. Select ADD SETTING and select MEMORY CARD slot 1.
   - Press the directional button up / down to highlight a menu option and right / left to accept settings and advance to the next screen.
   - If you change your mind about a setting, press the directional button left to return to the previous screen or the \( \text{A} \) button to return to the Network Configuration main menu.
4. Select Hardware. Select SCE/ETHERNET (NETWORK ADAPTOR).
   - Press the \( \text{B} \) button to open the Advanced Settings Menu if necessary. It is highly recommended you leave this setting to AUTO DETECT unless you are sure of a different setting.
5. Select OK at the Prompt and proceed with entering settings. Are a User ID and password required to connect to the Internet through your ISP (Internet Service Provider)? Select REQUIRED or NOT REQUIRED. If required, enter the User ID and password.

Note: Some ISPs require a username and password for e-mail, but allow you to connect to the Internet without them.

6. Set the IP Address if needed.
   - The usual setting is AUTO and you are not required to enter the IP Address, which is automatically assigned using DHCP (Dynamic Host Configuration Protocol). However, a DHCP host name may also be required. If so, press the \( \text{A} \) button to open the advanced setting and enter the host name. If your ISP requires a "static IP address," select MANUAL and enter the address. In addition to the IP Address, you must enter the Netmask and probably the address of the Default Router. Check with your ISP if you are not sure about any of these numbers.
7. Set the DNS Address if needed. The usual setting is AUTO and you are not required to enter the IP Address of the Domain Name Server. If required, select MANUAL and enter primary and secondary addresses.
8. You are almost finished. On the Name Your Setting screen, press the \( \text{X} \) button to display the Virtual Keyboard if you want to give your network configuration a specific name. Press the directional button right and press the \( \text{X} \) button to save your new setting with the default name. You will be prompted to "Test the Connection" prior to exiting the Setting Guide Mode. This is optional, but recommended.
Get Connected to Jak X: Combat Racing™

Use of the online portion of this game is subject to the terms and conditions under the User Agreement located within the game. A full copy of the User Agreement is available at:
http://www.us.playstation.com/useragreement.aspx?id=1

1. On the Title Menu select EXHIBITION and then ONLINE. Choosing your saved network configuration will take you to the Create New Online Account Screen. Press the $ button to continue.

2. Press the $ button to select Name. Enter a screen name and press the $ button or select DONE. Highlight Save Password and choose YES or NO with the directional buttons $ and $$. Selecting YES will save your password to the memory card (8MB) for PlayStations2. This is highly recommended. Select PASSWORD, enter a password, then press the $ button or select DONE. Select OK to continue to the Choose Online Account Screen.

Note: Passwords must be between 6 and 12 characters long. Be sure to write down or remember your password. Lost passwords cannot be retrieved by SCEA Consumer Services. If you lose your password, create a new player name and password for online play.

3. Highlight and select the Online Account you just created.

Note: When on the Choose Online Account Screen, you can DELETE a created account by highlighting it and pressing the $ button. In addition, you can EDIT a created account by highlighting it and pressing the $ button.

4. Please read the User Agreement then highlight ACCEPT and press the $ button if you agree to the terms.

Note: You must agree to the terms of the User Agreement to connect to Jak X: Combat Racing™.

5. If the player name you have selected is available, you will be prompted to register the account. Press the $ button to register that player name. If you receive an incorrect password error, someone has already registered that player name and you must select a new one.

6. Choose a Screen Mode. SINGLE SCREEN is for one player and SPLIT-SCREEN is for two players.

7. At the Jak X Online Lobby, select QUICK PLAY and press the $ button. You have two types of games available: Racing and Deathmatch. Select RACING to play in an online Circuit Race then highlight JOIN GAME and press the $ button.

Drivers and Vehicles

So what makes Combat Racing the sort of choice for the citizens of Grasy City? Perhaps it’s the high-speed racing action of multiple vehicles grinding through dangerous courses, each driver doing whatever it takes to win. Or maybe it’s the drivers themselves, their personalities hitting home with the upper and lower-class citizens of this glorious city. But, most likely, it’s the allure of the all-out, blast-em-up action as these souped-up chariots unleash everything they’ve got against each other, shredding their massive metal machines into nothing but a steaming pile of rubble. Or maybe it’s me?

— GT Blitz

Whether you’re jumping into a Quick Game or creating your own game, you will need to select a driver and car. At the Choose Driver and Car Screen, use the directional buttons $ and $ to highlight a selection and the directional buttons $ and $ to cycle through the available choices. When you’re ready to proceed to the race, press the $ button.

Driver

Choose from a list of available drivers. You can select familiar faces, such as Jak, Aghell, and Toll, as well as some new characters including, Shiv, Cutter and Edie. More can be unlocked through Adventure Mode.

Select Vehicle

Choose from the two vehicles available by default: the Road Blade and Basher. Ten more vehicles, such as the Dragonfly, Hammer Head, Street Grinder and Javelin X, can be unlocked through Adventure Mode game play. For more detailed vehicle descriptions, see Customizing Your Vehicles, pg. 12.

- Road Blade: A good starter vehicle with adequate top speed and acceleration, but lower armor and turbo.
- Basher: Not the fastest vehicle around, but it comes equipped with extra armor.

Note: If you select and customize a vehicle from the Title Screen Menu, it will automatically be your default car in Online play.

Body Color

Choose from six pre-made body colors or use your own customized paintjob.
Finding a Game

There are many ways to find a game, ranging from jumping into a Quick Play game that's already set up, to browsing through the available Game Rooms. In addition, you can search for a game that's tailored to your liking by choosing the Find Game option.

Quick Play
1. Select QUICK PLAY and choose from either a Circuit Race or Deathmatch Event.
2. Press the X button to select NEXT when you're ready to join the game.

Find Game
1. Select FIND GAME.
2. On the Find Game Menu, select and change each game parameter using the directional buttons ← and →. Once you’ve set the parameters to the game description you want, highlight SEARCH and press the X button.
3. Scroll through the games list based on your preferences and select the one you want to join. If the maximum number of players are already in the game, select a different game.

Game Room
1. Select GAME ROOM, make a game selection from the list displayed inside the Games window on the top left corner of the screen and press the X button.
2. Select JOIN GAME.
3. If there are no available games in the Game Room, select CHANGE GAME ROOM to find one that has players available, or select CREATE GAME to make a game of your own.

Online Lobby

After you establish an online connection, you will be taken to the Online Lobby. The Online Lobby is broken down into eleven sections:

Quick Play
Jump straight into a game! Choose from either a Racing or Deathmatch Event.

Create Game
Create a custom game. You choose the settings!

Find Game
Join a specific game from a list. An available games list with details (game type, etc.) will be displayed at the top of the screen.

Game Room
Choose a chat room and join up with other players inside. Chat, view player stats and details, and add buddies to your Buddy List in here.

Buddies
This option will allow you to manage your Buddy List.

Clans
Create a Clan and invite others to join. From this menu you can view details, such as Recent Clans, Invites Received and Clan Challenges, as well as chat with other clan members. For more information, see Clans, pg. 25.

Stats
View your accumulated game play stats to see how they stack up against the competition.

The Garage
View, select, customize and tune up your vehicles with an array of customizable body parts and accessories.

Change Password
Enter a new password.
Screen Mode
Choose a Screen Mode. Single Screen is for one player and Split-Screen is for two players.

Announcements
Select this option to review the server announcements from the network administrators displayed after you successfully connect to the Jak X servers online.

Creating a Game
Use the Game Room chat to issue an invitation - or a challenge - to the other players in a Game Room, and then make a game using the CREATE GAME option. Selecting CREATE GAME will take you to the Choose Game Name Screen. The On Screen Keyboard will appear - either accept the default Game Name, which is the same as your Online Account name, or use the keyboard to enter a new game name. Next you will be taken to the Choose Event Screen, where you can pick the type of game you want to host. Highlight each option on the Choose Event Screen and press the directional buttons ⇐ and ⇒ to make your choices. Here are the choices you can make on the Choose Event Screen:

Event
Choose from any of the online Events. For more information, see Game Events, pg. 13.

Location
Choose from a variety of different locations. For more information, see Locations, pg. 15.

Humans
Adjust the number of human-controlled vehicles in your game from as low as two to as high as six.

CPUs
Adjust the number of CPU-controlled vehicles in your game from zero to five, or choose Maximum to fill up your game with CPU players to a total of six players, no matter how many human players join the game.

Performance
Choose between Rookie, Pro and Custom Vehicle Performance types. Rookie and Pro will automatically set all vehicles to either a beginner or advanced level of upgrade. Custom will use the levels of upgrade you have chosen for your vehicles in the Garage, and will pit your vehicles against whatever the other players online have set for their vehicles.

Screen Mode
SINGLE SCREEN is for one player and SPLIT-SCREEN is for two players.

Buddy Slots
Use this option to reserve a number of places in the Ready Room that can only be filled by players on your Buddy List.

Clan Slots
Use this option to reserve a number of places in the Ready Room that can only be filled by players in the same Clan as you.

Note: If you choose Offline for an offline Exhibition game, your choices will be a bit different. Instead of Humans, you can set the number of CPUs (computer-controlled cars). Buddy Slots and Clan Slots will not be available.

Clans
From this menu you can Create a Clan and invite others to join, view the details of the Clan that you belong to or are the leader of, see a list of Clans that you have recently encountered, and see any invitations to join Clans that you have received.

- If you are a member of a Clan or the leader of a Clan, you can choose CLAN DETAILS to see more information about the Clan, and access a list of options, including "Clan Room" - a private Game Room where you can chat with other members of your Clan.
- You can also select ENABLE/DISABLE CLAN VOICE to toggle Clan Voice Chat on and off. Clan Voice Chat allows you to talk to your fellow Clan members on the USB headset, no matter where you and they are in the online interface (with the exception that either you or they are playing in a game).
- If you are the leader of a Clan, you can issue a Clan Challenge by going to another Clan's Clan Details Screen, and then selecting the ISSUE CLAN CHALLENGE option that appears there.
You can reach another Clan's Clan Details Screen either by selecting RECENT CLANS and picking a Clan from the list of recently encountered Clans, or by selecting a player under "Players" in any Game Room - if they are a member of a Clan, you can select CLAN DETAILS at the bottom of the list that appears when you select the player.

Once you have issued a Clan Challenge, a CLAN CHALLENGE selection will appear at the bottom of your Clan's Clan Details Screen. Select this option to see a list of Clans that you currently have open Clan Challenges with. Select one of the Clans, and you will be taken to the Clan Details Screen for the Clan you are challenging. On this screen you are able to cancel the Challenge (by selecting "Cancel Challenge"), or you can go to the Challenge Room.

The Challenge Room is a special Game Room that can only be entered by members of the Clans involved in the Challenge. You can chat with any other players present, and create games that only the players who are members of the battling Clans can join. Members of the two Clans will automatically be sorted into Red and Blue teams, along Clan lines, in the Ready Room.

Clan Challenge stats are also tracked here.

**Ready Room Options**

Players waiting to begin a game in the Ready Room can access a list of Ready Room Options by pressing the button. The available options are:

- **Select Vehicle and Driver** - choose this option to go back to the Choose Driver and Car screen, and change your selections.
- **Advanced Options/View Advanced Options** - see Advanced Options, below.
- **Invite Buddy** - select this option to send an invitation to join the game to any of the players on your Buddy List who are currently online.
- **Send Message to All Players** - select this option and the keyboard will appear. Type a message and select "Done", and the message will be sent to all the players with you in the Ready Room.

**Advanced Options**

Before entering a Combat Racing event, the winning conditions and some other aspects of Events can be edited by the host by pressing the button, and then selecting Advanced Options to access the Advanced Options Screen. Only the host of the game - the person who created the game - can edit the Advanced Options. Other players can see what Advanced Options are set.

Options the host of the game has set by pressing the button on the Ready Room Screen, and then selecting View Advanced Options.

- Press the directional buttons and to change the settings for the Event you are editing.
- Press the button to access the PICKUPS menu in order to configure the weapons and items you want in your race. Use the directional buttons and to highlight a Pickup and then press the button to turn it on/off.
- Pressing the button + the button will reset the options to the default.
- Press the button to leave the Advanced Options Screen and return to the Ready Room.

The list of configurable options is below:

**All Events**

- **Time of Day:** choose between the Default Time of Day for that track, or select a Time of Day from the list.

**Circuit Race**

- **Number of Laps:** 1 - 20 (increments of 1)

**Death Race**

- **Time Limit:** 1 - 10 minutes, 1 minute increments
Deathmatch
Team Game: Yes/No
Friendly Fire: Yes/No (Note, this option may only be set if the Team Game option is set to "Yes")
Limited Time: Yes/No
Time Limit: 1 - 10 minutes, 1 minute increments
Limited Kills: Yes/No
Winning Score: 1 - 20 (increments of 1)

Artifact Race
Team Game: Yes/No
Friendly Fire: Yes/No (Note, this option may only be set if the Team Game option is set to "Yes")
Limited Time: Yes/No
Time Limit: 1 - 10 minutes, 1 minute increments
Limited Win Score: Yes/No
Winning Score: 5 - 20 (increments of 1)

Turbo Dash
Team Game: Yes/No
Friendly Fire: Yes/No (Note, this option may only be set if the Team Game option is set to "Yes")
Time Limit: 1 - 10 minutes, 1 minute increments

Sport Hunt
Team Game: Yes/No
Friendly Fire: Yes/No (Note, this option may only be set if the Team Game option is set to "Yes")
Limited Time: Yes/No
Time Limit: 1 - 10 minutes, 1 minute increments
Limited Kills: Yes/No
Winning Score: 5 - 40, increments of 1

Time Trial
Use Ghost: Yes/No

Assassin
Limited Time: Yes/No
Time Limit: 1 - 10 minutes, increments of 1
Limited Kills: Yes/No
Winning Score: 5 - 40, increments of 1

Yellow Eco Weapons

Submachine Gun
The default weapon on vehicles, this weapon is average at best.
Rate of Fire - Low, Damage - Low

Vulcan Fury
A step up from the basic Submachine Gun, the Vulcan Fury packs more power than the default weapon.
Ammo Count: 50

Level 1 - Vulcan Fury
Rate of Fire - Medium, Damage - Medium

Level 2 - Coil Gun
Rate of Fire - High, Damage - High

Grenade Launcher
This handy weapon fires metal-crushing grenades toward an opponent's vehicle.
Ammo Count: 3

Level 1 - Fragmentation Grenade
Launch Count: 3

Level 2 - Skullsplitter Grenade
Launch Count: 5

Tracking Missiles
Perhaps the most reliable weapon available, the Tracking Missiles home in on targeted vehicles in front of your vehicle. Unfortunately, the missiles will not target enemy vehicles that are in close proximity.
Ammo Count: 2

Level 1 - Homing Missiles
Launch Count: 2

Level 2 - Strike Missiles
Launch Count: 4
Super Nova
This powerful blast of energy is without a doubt the most powerful of all the weapons. When used properly, it destroys all vehicles in front of you. If it's not used within 10 seconds, it backfires.
Ammo Count: 1

Level 1 - Super Nova
Destroyed vehicles take three seconds to reset.

Level 2 - Stellar Nova
Destroyed vehicles take five seconds to reset.

Peace Maker
This awesome weapon is the tool of choice to retaliate against the driver in first place. The missile locks onto the vehicle in first place and destroys it.
Ammo Count: 1

Level 1 - Peace Maker Missile
Zeros in on the vehicle in first place and destroys it. If the missile makes contact with another vehicle during its path to the leader, it will also destroy that vehicle too!

Level 2 - Super Peace Maker
This version of the Peace Maker locks onto each and every vehicle ahead of you, destroying them and helping clear the path in your journey towards first place.

Red Eco Weapons
Use a rear-mounted weapon to play a dirty trick on a car directly behind your vehicle. It will drop a land mine, an orbiting mini-gun, or some other device that will play havoc with the competition.

Static Mines
These stationary mines are dropped directly behind the vehicle, remaining in place to cause damage to a passing vehicle if the vehicle runs into it.
Ammo Count: 1

Level 1 - Magno-Mine
Three magnetic mines are dropped onto the track and stick to any vehicle passing nearby. To dispose of these leech-like devices, the affected vehicle must side-swipe into walls or perform three jumps to shake off each one. If an opposing vehicle doesn't hit them, beware on the next lap, as your vehicle is vulnerable to the damage they cause.
Damage - Medium

Level 2 - Land Mine
This is a large, stationary mine that remains in place where it is deployed. When a vehicle makes contact with it, it explodes, dealing a large amount of damage. Like the Magno-Mine, it can cause damage to the deploying player's vehicle as well.
Damage - High

Gun Tower
These turrets lie in wait for opposing vehicles, strafing them with continuous fire.
Ammo Count: 1

Level 1 - Gun Tower
The Gun Tower is a sentry post that sits on the track and shoots at any vehicle that comes within range. A shot from a Yellow Eco weapon can put a quick end to this pest and it can also be destroyed by ramming it. Take note: vehicles don't take damage from ramming a Gun Tower – except from the incoming gunfire as they approach it head-on.
Damage - Medium

Level 2 - Missile Tower
Similar to the Gun Tower, the Missile Tower sits on the track and shoots Tracking Missiles at any vehicle that comes within range.
Damage - High

Smoke Screen
The name says it all. When this weapon is used, the vehicle will unleash a ribbon of thick smoke behind it, effectively obscuring the sightline of those trailing.
Ammo Count: 1

Level 1 - Smoke Screen
Leaves a trail of smoke behind your vehicle that lingers for approximately 30 seconds.

Level 2 - Shock Screen
Leaves behind a trail of electrically charged smoke that lingers for approximately 30 seconds, and inflicts damage to any vehicle that passes through it.
Oil Slick
The tried-and-true Oil Slick is also cause for concern on any track.
Ammunition Count: 1

Level 1 - Oil Slick
This defensive weapon unloads oil behind your vehicle that causes vehicles to lose traction when they hit it. The Oil Slick lasts for approximately 30 seconds.

Level 2 - Flame Slick
This flaming Oil Slick leaves behind a strip of burning oil that not only causes vehicles to lose traction after touching it, but also sets them on fire, causing damage. The Flame Slick lasts for approximately 30 seconds.

Shield System
This weapon encases your vehicle in an elliptical Eco power shield that not only prevents you from taking damage, but dishes some out, as well.
Ammunition Count: 1

Level 1 - Damage Shield
The Damage Shield protects your vehicle from damage, and also inflicts damage on any vehicle that comes in contact with it.

Level 2 - Deadly Shield
A step up from the Damage Shield, the Deadly Shield protects your vehicle from damage and also completely annihilates any vehicle that comes in contact with it, destroying it completely.

Saucer Drone

Level 1 - Blind Drone
A 'chicken' drone that drives backwards along the track, following the ideal race line, for a maximum of 120 seconds. Explodes on contact with any vehicle, destroying it.
Damage - Extreme

Level 2 - Homing Drone
Same as the Blind Drone, but can see and homes towards any vehicle it encounters.
Damage - Extreme

Attack Drone
The Attack Drone serves as a secondary weapon, circling the player's vehicle and unloading a ton of destruction on any unsuspecting vehicles that stray within its range.
Ammunition Count: 1

Level 1 - Attack Drone
The Attack Drone orbits the player's vehicle and shoots its guns at any nearby targets.
Damage - Medium

Level 2 - Psycho Drone
The Psycho Drone circles the player's vehicle and shoots upgraded guns at any nearby targets, causing immense damage.
Damage - High

Turbo Assist
Want to slow down an opposing vehicle that's burning a little too much Blue Eco for your liking? Then use the Turbo Assist to stop them from boosting, and to max out your boost.
Ammunition Count: 1

Level 1 - Turbo Assist
The Turbo Assist prevents any other drivers from using Turbo, and more importantly, fills your vehicle's Turbo Gauge to maximum, for a duration of 4 seconds.

Level 2 - Ultra Turbo Assist
The Ultra Turbo Assist prevents others from using Turbo, and keeps your vehicle's Turbo Gauge filled to maximum, for a duration of 6 seconds.